

071fc718-0

COLLABORATORS

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| | <i>TITLE :</i> 071fc718-0 | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
| WRITTEN BY | | February 8, 2022 | |

REVISION HISTORY

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
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Chapter 1

071fc718-0

1.1 "

Animations CD Disk 1
by Weird Science

- | | | |
|-----|--------------------|--|
| 1. | Instructions | This gives info on this whole collection |
| 2. | Weird Science | Information about Weird Science |
| 3. | Animations | Access to the standard Animations |
| 4. | AGA Animations | For AGA users only |
| 5. | AgaTron Animations | Tobias Richter Animations |
| 6. | Moviesetter | Animations done like the movies |
| 7. | FLC's | High resolution PC Anims |
| 8. | Deluxe Video | Similar to the Moviesetter anims |
| 9. | Eric Schwartz | Simply the best by this talented artist |
| 10. | Power Animations | You're going to need a lot of memory |
| 11. | Specials | Very good anims requiring a lot of ram |

1.2 Instructions

All the animations on the two compact discs contained in this set are playable from the Amiga Guide files on the CDs, such as this. In order to ensure that all the files can be accessed please ensure that you have double clicked on the 'ASSIGN' icon before running the animations. To return control to your boot disk just double click on the 'UN-ASSIGN' icon.

The animations are seperated by type and are viewable by clicking on the

'VIEW' button on the correct screen. Note that some of the animations require a keyboard 'ESCAPE' key to exit and are therefore not suitable for the basic CD32. Also a lot of the animations require many megabytes of ram and will not view on basic machines. Some of the large animations will spool from the CD, however this will reduce the playback speed.

This Double CD collection is a tribute to the many hours of dedicated skill of the Artists whose work you are about to enjoy. We have provided this product as inspiration to budding artists and entertainment for those who wish it. Weird Science have taken a lot of effort to collect and test all these animations and have worked hard to ensure that all copyright stipulations have been adhered to. Weird Science make no claim to ownership of any of the animations on this Compact Disc collection.

1.3 Amiga Animations

Animations marked with an '*' will not work on a CD32 To exit use the left mouse button. Most of these animations are very large and will appear slow when spooling from the CD.

| | | | |
|--------------------|--------|----------------------|--------|
| 4EYESROTATION.ANIM | VIEW | 54321.ANIM | VIEW |
| ACES-0.ANIM | VIEW | ACES-1.ANIM | VIEW |
| AGATRON.ANIM | VIEW | AGGRESSOR.ANIM | * VIEW |
| AMIGAWAVE.ANIM | VIEW | AMYJOGS.ANIM | VIEW |
| AMYVSWALKER.ANIM | VIEW | AMYWALKS.ANIM | VIEW |
| AMYWALKS_2.ANIM | VIEW | ANGELZ.ANIM | VIEW |
| ANIM.VTREE.ANIM | VIEW | APPROACHING.ANIM | VIEW |
| ARNIE.ANIM | VIEW | ASTEROIDFIELD.ANIM | VIEW |
| ATTACKMODE.ANIM | VIEW | B&B_L32.ANIM | VIEW |
| BABYSNAKES.ANIM | VIEW | BAT4.ANIM | VIEW |
| BATY.ANIM | VIEW | BEAVIS_BUTTHEAD.ANIM | VIEW |
| BIGSNEEZE.ANIM | VIEW | BINARYFLIGHT.ANIM | VIEW |
| BIRDFLIGHT.ANIM | VIEW | BIRDOFPREY.ANIM | VIEW |
| BISON.ANIM | VIEW | BLADERUN1.ANIM | VIEW |
| BLADERUN2.ANIM | VIEW | BLADERUNNER.ANIM | * VIEW |
| BOINGMACHINE.ANIM | VIEW | BOND.ANIM | VIEW |
| BOOM.ANIM | VIEW | BOUNCE.ANIM | VIEW |
| BOUNCE2.ANIM | VIEW | BOWL1.ANIM | VIEW |
| BREAKTHROU.ANIM | VIEW | BTHROWS.ANIM | VIEW |
| BUBBLETRAILS.ANIM | VIEW | 3000MAN (HAM8) .ANIM | VIEW |
| BULBBASH.ANIM | VIEW | CANYON.ANIM | VIEW |
| CAR.ANIM | VIEW | CARCRASH.ANIM | VIEW |
| CHH.ANIM | VIEW | CMDEMO.ANIM | VIEW |
| CMDEMO2-GUY.ANIM | VIEW | COLLIDE.ANIM | VIEW |
| COLLISION.ANIM | VIEW | COMETJ1.ANIM | VIEW |
| COMPUTERHEAD.ANIM | VIEW | | |
| COW.ANIM | VIEW | CRASH.ANIM | VIEW |
| CREATURE.ANIM | VIEW | CS.ANIM | VIEW |
| D.PAINT.ANIM | VIEW | DANCE.ANIM | VIEW |
| DANCE2.ANIM | VIEW | DIRE.ANIM | VIEW |
| DISCONNECT.ANIM | VIEW | DIZZY.ANIM | VIEW |
| DNA.ANIM | VIEW | | |
| DOCKING.ANIM | * VIEW | DONTDRINKMORF.ANIM | * VIEW |

| | | | | |
|----------------------|---|------|---------------------|------|
| DOWNCANYON.ANIM | * | VIEW | DURRETT.ANIM | VIEW |
| D_MISTY-MEI.16.ANIM | | VIEW | EAGLE&WARBIRD.ANIM | VIEW |
| ENCOUNTER.ANIM | | VIEW | ENT-PHOTON.ANIM | VIEW |
| ENTERPRISE.ANIM | | VIEW | ENTHAM.ANIM | VIEW |
| ESA.ANIM | | VIEW | ES_TOR.ANIM | VIEW |
| EXPLODE.ANIM | | VIEW | EYES.ANIM | VIEW |
| FARMHOUSE.ANIM | | VIEW | FIGHTANIM.ANIM | VIEW |
| FISH1.ANIM | | VIEW | FISH2.ANIM | VIEW |
| FISH3.ANIM | | VIEW | FLAG.ANIM | VIEW |
| FLEETMANEUVER.ANIM | | VIEW | FLY.ANIM | VIEW |
| FLYING BUS.ANIM | | VIEW | FLYING CAR.ANIM | VIEW |
| FREAKALLEY.ANIM | | VIEW | FREDFLOATY.ANIM | VIEW |
| FRIDAY.ANIM | | VIEW | FROG.ANIM | VIEW |
| GIRL2DOG.ANIM | | VIEW | GLOBUROLL.ANIM | VIEW |
| GOLDROAR.ANIM | | VIEW | GOTA.ANIM | VIEW |
| GREAT.ANIM | | VIEW | GREAT2.ANIM | VIEW |
| HAMFACE.ANIM | | VIEW | HAMMER.ANIM | VIEW |
| HECTIC43.ANIM | | VIEW | HOVERBOARD.ANIM | VIEW |
| HUEY.1.ANIM | | VIEW | HYPERSPACE.ANIM | VIEW |
| ICE.ANIM | | VIEW | INSPIRATION.ANIM | VIEW |
| INVKINETICS.ANIM | | VIEW | IT'S_ALIVE.ANIM | VIEW |
| JET.ANIM | | VIEW | JK2.ANIM | VIEW |
| JOLYROGR.ANIM | | VIEW | JUGGETTE.ANIM | VIEW |
| JVMDESIGN.ANIM | | VIEW | KALIDE1.ANIM | VIEW |
| KALIDE2.ANIM | | VIEW | KALIDE3.ANIM | VIEW |
| KALIDE4.ANIM | | VIEW | KALIDE5.ANIM | VIEW |
| KALIDE6.ANIM | | VIEW | KLINGONFIRE.ANIM | VIEW |
| KLINGONFLYBY.ANIM | | VIEW | KLINGONHIT.ANIM | VIEW |
| KNOX.ANIM | | VIEW | KULI.ANIM | VIEW |
| KVORT1.ANIM | | VIEW | KVORT2.ANIM | VIEW |
| LAMPDEMO.ANIM | | VIEW | LANDINGFALCON.ANIM | VIEW |
| LASERBEAM.ANIM | | VIEW | LEAVINGOFFICE.ANIM | VIEW |
| LENSFLARE.ANIM | | VIEW | LIGHTDANCE.ANIM | VIEW |
| LONELY-CANDLE.ANIM | | VIEW | LORRY.ANIM | VIEW |
| LOTUS.ANIM | | VIEW | MACHINE.ANIM | VIEW |
| MADONNA.ANIM | | VIEW | MAGICBABY.ANIM | VIEW |
| MCGAWALK.ANIM | | VIEW | | |
| MENSCH-1.ANIM | | VIEW | | |
| MINCER.ANIM | | VIEW | MOBILE.ANIM | VIEW |
| MOONWALK.ANIM | | VIEW | MR_POTATO_HEAD.ANIM | VIEW |
| MST3K.ANIM | | VIEW | MTV+ST.ANIM | VIEW |
| MUTTLEYONBOUNTY.ANIM | | VIEW | NAGPTB.ANIM | VIEW |
| NELSON.ANIM | | VIEW | NIGHTCAR.ANIM | VIEW |
| ORTHOMOVE.ANIM | | VIEW | PANEL32.ANIM | VIEW |
| PARTICLE.ANIM | | VIEW | PARTONE.ANIM | VIEW |
| PARTTWO.ANIM | | VIEW | PEACE.ANIM | VIEW |
| PHIL-17.ANIM | | VIEW | PHIL-5.ANIM | VIEW |
| PINGPONG.ANIM | | VIEW | PIXELWORKS.ANIM | VIEW |
| PLANETSIDE.ANIM | | VIEW | PORRA#1.ANIM | VIEW |
| PORSCHE.ANIM | | VIEW | PORTADA2_92.ANIM | VIEW |
| PRETTYWOMANII.ANIM | | VIEW | PROBE.ANIM | VIEW |
| PROP.ANIM | | VIEW | PTERADACTYL.ANIM | VIEW |
| PV.ANIM | | VIEW | PYLON.1.ANIM | VIEW |
| PYLON.2.ANIM | | VIEW | QUADMORPH.ANIM | VIEW |
| RELIANT.ANIM | | VIEW | REMIX.ANIM | VIEW |
| ROBO-1.ANIM | | VIEW | ROBO-2.ANIM | VIEW |
| ROBOTHEAD.ANIM | | VIEW | SCENE10.ANIM | VIEW |

| | | | |
|----------------------|------|--------------------|------|
| SCENERY.ANIM | VIEW | SCENERY2.ANIM | VIEW |
| SCOTT'S_BOX.ANIM | VIEW | SF3.ANIM | VIEW |
| SF8.ANIM | VIEW | | |
| SKELETONCTRL.ANIM | VIEW | SNAKEY.ANIM | VIEW |
| SPACE-1.ANIM | VIEW | SPACE-2.ANIM | VIEW |
| SPIDERWALK.ANIM | VIEW | SPINNINGAMIGA.ANIM | VIEW |
| SPINNINGAMIGAS2.ANIM | VIEW | STARBUG.ANIM | VIEW |
| STARFIELDESHIP.ANIM | VIEW | STARWARS-1.ANIM | VIEW |
| STARWARS-2.ANIM | VIEW | STARWARS-3.ANIM | VIEW |
| STNGFLYPASS.ANIM | VIEW | TAKEOFF.ANIM | VIEW |
| TANK.ANIM | VIEW | THERUN.ANIM | VIEW |
| TOMB.ANIM | VIEW | TOOMUCH3D.ANIM | VIEW |
| TOUR.ANIM | VIEW | TREKGAME.ANIM | VIEW |
| TRIMCURVE.ANIM | VIEW | TRIPINAVEIN.ANIM | VIEW |
| TRON-1.ANIM | VIEW | TRON-2.ANIM | VIEW |
| TSFS.ANIM | VIEW | TWOK-0.ANIM | VIEW |
| TWOK-1.ANIM | VIEW | VALKYIE.ANIM | VIEW |
| VISTA1.ANIM | VIEW | VISTA2.ANIM | VIEW |
| VOIDDROID.ANIM | VIEW | WALKINGMAN2.ANIM | VIEW |
| WALTER.ANIM | VIEW | WEIRD.ANIM | VIEW |
| WHALE.ANIM | VIEW | WINDMILL.ANIM | VIEW |
| WINDOW.ANIM | VIEW | WORKBEE.ANIM | VIEW |
| ZEBRA_L8.ANIM | VIEW | | |

1.4 AGA Animations

These animations require an AGA machine ie. CD32, 1200 or 4000 To exit use the right mouse button or blue button on CD32 joystick.

| | | | |
|------------------|------|--------------------|------|
| AGA_MORPHY.ANIM | VIEW | ANT.ANIM | VIEW |
| ATOMS1.ANIM | VIEW | ATOMS2.ANIM | VIEW |
| ATOMS4.ANIM | VIEW | ATOMTES7.ANIM | VIEW |
| ATTG94.ANIM | VIEW | BABEWALK.ANIM | VIEW |
| BALLOON.ANIM | VIEW | BBALL.ANIM | VIEW |
| BLOB.ANIM | VIEW | BOSSTALK.ANIM | VIEW |
| BOUNCE2.ANIM | VIEW | BOUNCY.ANIM | VIEW |
| BUGS.ANIM | VIEW | CHEMIST.ANIM | VIEW |
| CHUNLI.ANIM | VIEW | CITYJUMPER.ANIM | VIEW |
| COASTER.ANIM | VIEW | CORIOLIS.ANIM | VIEW |
| DEMO3D.ANIM | VIEW | DESERT_FLIGHT.ANIM | VIEW |
| DLITE.ANIM | VIEW | DOMINOS.ANIM | VIEW |
| DUST.ANIM | VIEW | EARTH.ANIM | VIEW |
| EARTHHF4.ANIM | VIEW | ENERGISE.ANIM | VIEW |
| ENTFLYBY.ANIM | VIEW | EORBIT1.ANIM | VIEW |
| EXEC.ANIM | VIEW | F14.ANIM | VIEW |
| FISH.ANIM | VIEW | FLAG.ANIM | VIEW |
| FLOPPY.ANIM | VIEW | FLOURISH.ANIM | VIEW |
| FOREMAN.ANIM | VIEW | FOREVER.ANIM | VIEW |
| FRACZOOM.ANIM | VIEW | FREE_FLIGHT.ANIM | VIEW |
| FROG.ANIM | VIEW | FWALK2.ANIM | VIEW |
| GLASS.ANIM | VIEW | HEXPAND2.ANIM | VIEW |
| IMPOSSIBLE2.ANIM | VIEW | JABBER.ANIM | VIEW |
| JIMORPH.ANIM | VIEW | JUPMR.ANIM | VIEW |
| LAND.ANIM | VIEW | LOGO.ANIM | VIEW |
| LOSTINSPACE.ANIM | VIEW | MANDRING.ANIM | VIEW |

| | | | |
|---------------|------|---------------|------|
| MANDRNG2.ANIM | VIEW | MISSILE1.ANIM | VIEW |
| MOBRIDE4.ANIM | VIEW | NEFCRN.ANIM | VIEW |
| PASTEK.ANIM | VIEW | PENDXL.ANIM | VIEW |
| POD.ANIM | VIEW | POLE.ANIM | VIEW |
| PRISM.ANIM | VIEW | PROJ.ANIM | VIEW |
| RAYTECH.ANIM | VIEW | RUNNER.ANIM | VIEW |
| SHARKS.ANIM | VIEW | SILLYPUT.ANIM | VIEW |
| SNAKEY.ANIM | VIEW | SPAWNBAL.ANIM | VIEW |
| SQL.ANIM | VIEW | STRING.ANIM | VIEW |
| S_LAVA.ANIM | VIEW | TAKEOF.ANIM | VIEW |
| TIGERCAT.ANIM | VIEW | TRAIL.ANIM | VIEW |
| TURBIN.ANIM | VIEW | T_C.ANIM | VIEW |
| VAXONS.ANIM | VIEW | VV7.ANIM | VIEW |
| YF10.ANIM | VIEW | ZIGGYTST.ANIM | VIEW |

1.5 Tobias Richter Animations

These animations are from the AGATron collection and most of them are by Tobias Richter. To Exit use the right mouse button or the blue button on the CD32 joypad.

| | | | |
|--------------------|------|--------------------|------|
| ACES-0.ANIM | VIEW | ACES-1.ANIM | VIEW |
| AGATRON.ANIM | VIEW | APPROACHING.ANIM | VIEW |
| ASTEROIDFIELD.ANIM | VIEW | ATTACKMODE.ANIM | VIEW |
| BILLIARD.ANIM | VIEW | BINARYFLIGHT.ANIM | VIEW |
| BIRDFLIGHT.ANIM | VIEW | BIRDOFPREY.ANIM | VIEW |
| BOND.ANIM | VIEW | BUCH.ANIM | VIEW |
| DISCONNECT.ANIM | VIEW | DOCKING.ANIM | VIEW |
| DOCKING2.ANIM | VIEW | FLEETMANEUVER.ANIM | VIEW |
| HUEY.1.ANIM | VIEW | HYPERSPACE.ANIM | VIEW |
| IT'S_ALIVE.ANIM | VIEW | JET.ANIM | VIEW |
| KLINGONHIT.ANIM | VIEW | KNOX.ANIM | VIEW |
| KULI.ANIM | VIEW | LANDINGFALCON.ANIM | VIEW |
| LEAVINGOFFICE.ANIM | VIEW | LOTUS.ANIM | VIEW |
| MENSCH-1.ANIM | VIEW | NELSON.ANIM | VIEW |
| PHIL-10.ANIM | VIEW | PHIL-17.ANIM | VIEW |
| PHIL-19.ANIM | VIEW | PHIL-5.ANIM | VIEW |
| PINGPONG.ANIM | VIEW | PORSCHE.ANIM | VIEW |
| PROBE.ANIM | VIEW | PROBE2.ANIM | VIEW |
| PYLON.1.ANIM | VIEW | PYLON.2.ANIM | VIEW |
| ROBO-1.ANIM | VIEW | ROBO-2.ANIM | VIEW |
| SCENE11.ANIM | VIEW | SHIP.ANIM | VIEW |
| SPACE-1.ANIM | VIEW | SPACE-2.ANIM | VIEW |
| ST-START.ANIM | VIEW | STARTREK.ANIM | VIEW |
| STARWARS.ANIM | VIEW | SZENE6A.ANIM | VIEW |
| SZENE9.ANIM | VIEW | TAKEOFF.ANIM | VIEW |
| THERUN.ANIM | VIEW | TIE.ANIM | VIEW |
| TRON-1.ANIM | VIEW | TRON-2.ANIM | VIEW |
| TSFS.ANIM | VIEW | TWOK-0.ANIM | VIEW |
| TWOK-1.ANIM | VIEW | WORKBEE-2.ANIM | VIEW |
| WORKBEE.ANIM | VIEW | WORKBEE1.ANIM | VIEW |

1.6 Movies by Moviesetter

All these animations were created in Moviesetter by Gold Disk many will require several Megs of Ram.

Don't expect to be veiwing many of these on a CD32 or basic Amiga.

To exit move the pointer to the top of the screen and press the right or left mouse button. I know the pointer is invisible but do it anyway.

| | | | |
|-------------------------|------|-------------------------|------|
| ALIENPATROL | VIEW | APACHE | VIEW |
| ATF_AGILITY | VIEW | ATTACK | VIEW |
| ATTHEMOVIES | VIEW | AVW2 | VIEW |
| BACKFROMTHEBEACH | VIEW | BATMAN | VIEW |
| BEACH | VIEW | BUGS_BUNNY | VIEW |
| CALVIN&HOBBS | VIEW | CANIT | VIEW |
| CANNONBALLMAN | VIEW | CHARLEYCATCORRALQUARREL | VIEW |
| CHARLEYCATJAPCAT | VIEW | CHARLEYCAT_ATTHEFLIX | VIEW |
| CHARLEYCAT_CATCHACANARY | VIEW | CHARLEYCAT_DANDRUFFDUO | VIEW |
| CHARLEYCAT_DOWNBYSEA | VIEW | CHARLEYCAT_INPUBLIC | VIEW |
| CHARLEYCAT_INSICKNESS | VIEW | CHARLEYCAT_MOUSTERMIND | VIEW |
| CHARLEYCAT_SNOWJOKE | VIEW | CHARLEYCAT_XMAS | VIEW |
| DESERTDO-DOO | VIEW | DRACULA | VIEW |
| DUNCANTHEBEETLE | VIEW | DWALK | VIEW |
| EARTODAY | VIEW | EDDYTHEDEMON!!! | VIEW |
| FLYER | VIEW | FLYER II | VIEW |
| FRIDAY-24 | VIEW | FUNKY_DANCER | VIEW |
| FURBALLPRANK | VIEW | GC | VIEW |
| GI_SPY | VIEW | GLOPART1 | VIEW |
| GLOPART2 | VIEW | GLOPART3 | VIEW |
| HORM-OWNER | VIEW | HOWTORUNWALL | VIEW |
| KKNORM2 | VIEW | KNIGHTYKNIGHTNOR | VIEW |
| LEMDEMO | VIEW | LEM_REVENGE | VIEW |
| ON_THE_GREEN | VIEW | OWLMAN | VIEW |
| POGO | VIEW | RAGING3 | VIEW |
| SAT_REVENGE | VIEW | SEAQUEST | VIEW |
| SHHHH | VIEW | SHUTTLECOCK | VIEW |
| SM | VIEW | SPARTREK3 | VIEW |
| SPARTREK7 | VIEW | SPORTING_DODO | VIEW |
| ST16 | VIEW | STOPSMOKING | VIEW |
| SUICIDEMAN3 | VIEW | SWISSF16COMBAT | VIEW |
| TBOB | VIEW | TIME_TRAVELLER | VIEW |
| TRANSYLFailure | VIEW | TRUEBLUE | VIEW |
| VINCE | VIEW | ZOOLWORLD | VIEW |

" system

1.7 FLC format animations

The following animations are in the PC format of FLC. They are all high resolution 256 colour animations. In order to play these at full speed you will require 10 megs of ram and an Amiga 4000/040. However they will play on all Amigas but will be slow.

To exit each animation press the 'ESCAPE' key on the keyboard. If you do not

have a keyboard then " PRESS HERE " for a slideshow of each animation. This slideshow will work on all Amigas.

| | | | |
|--------------|------|--------------|------|
| ANIMATIO.FLC | VIEW | BUILDER.FLC | VIEW |
| CARENVI.FLC | VIEW | CARRAD2.FLC | VIEW |
| CHOPENVI.FLC | VIEW | CRUISER.FLC | VIEW |
| CRUSHER.FLC | VIEW | EXPLODE.FLC | VIEW |
| FANTASIA.FLC | VIEW | FLAGSEQ.FLC | VIEW |
| KRAG.FLC | VIEW | MANRUN05.FLC | VIEW |
| MORFGLOB.FLC | VIEW | ORB001.FLC | VIEW |
| OUTPOST.FLC | VIEW | PINBALL.FLC | VIEW |
| QBICDEMO.FLC | VIEW | RACECUBH.FLC | VIEW |
| ROCKER.FLC | VIEW | SENTRY.FLC | VIEW |
| TOP.FLC | VIEW | | |

1.8 Animations in Deluxe Video Format

The following videos have been created with Deluxe Video. Exit with the right mouse button or the blue button on the CD32 joystick.

| | | | |
|--------------|------|------------|------|
| DRWHO1 | VIEW | DRWHO2 | VIEW |
| OSCARLEMMING | VIEW | PATROLBOAT | VIEW |

1.9 Animations by Eric Schwartz

These animations have been created by the very talented Eric Schartz. Most of these are in the Moviesetter format and as such require quite a lot of Ram. Some of these will probably, oh alright definitely not play on a CD32 or basic Amiga due to lack of RAM.

Hey! Don't keep pressing on the buttons, just one click is fine. The animations take quite a while to load. Exit with right mouse click.

| | | | |
|------------------|------|----------------|------|
| AGGRESSOR | VIEW | AMYHISTORY | VIEW |
| ANTILEMMIN | VIEW | BAITMASKING | VIEW |
| COYOTE2 | VIEW | GULF_CONFLICT | VIEW |
| JUGGETTE_2 | VIEW | JUGGETTE_3 | VIEW |
| JUGGLER_2 | VIEW | K_CONFLICT | VIEW |
| LATENIGHT | VIEW | POGO | VIEW |
| QUTIME | VIEW | SSOFT_LANDING | VIEW |
| STEALTHY_MANE_II | VIEW | STEALTH_BOMBER | VIEW |
| UNSPORTING | VIEW | VIETNAM_CONFL | VIEW |
| VTOL_CONTEST | VIEW | | |

1.10 Animations needing lots of RAM

The following animations are meant for power machines with plenty of ram as they require up to 10 megs of ram.

| | | | |
|--------|------|------------|------|
| CELLAR | VIEW | AFRODISIAC | VIEW |
|--------|------|------------|------|

| | | | |
|----------------|------|--------------|------|
| AGA_MORPHY | VIEW | AMYVSWALKER2 | VIEW |
| AUTOMATEDLIGHT | VIEW | BUZZED | VIEW |
| CRAIGCOLLINS | VIEW | | |

1.11 Some special Animations

The following animations are bit special and require up to 10 megs of ram in order to view.

| | | | |
|------------|------|--------------|------|
| ATTACK | VIEW | BUGS1 | VIEW |
| FOCUS | VIEW | FRACTAL | VIEW |
| GETFROGGED | VIEW | GULFCONFLICT | VIEW |
| HAUNTED | VIEW | HOTH | VIEW |
| KHERN | VIEW | LANDING | VIEW |
| RGB | VIEW | SWEETREVENGE | VIEW |
| UNSPORTING | VIEW | WALKER | VIEW |

1.12 "

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Fax. 0116 236 4932

Also Available from Weird Science.....

| | |
|--------------------|---------|
| Multimedia Toolkit | £ 19.95 |
| Amos PD CD | £ 19.95 |
| Clip Art CD | £ 9.99 |
| Fonts CD | £ 9.99 |
| Sounds Terrific | £ 19.95 |
| Network CD | £ 14.99 |
| CD32 Cable | £ 19.95 |
| Parnet Cable | £ 9.99 |
| Null Modem Cable | £ 9.99 |
| Aminet 3 | £ 19.95 |
| Aminet 4 | £ 19.95 |
| Meeting Pearls | £ 14.99 |
| LSD CD 1 | £ 19.95 |

Video CDs

| | |
|-----------------|----------|
| Zappo CD Drives | £ 199.99 |
|-----------------|----------|

Coming soon.....

| | |
|----------------------|----------|
| Multimedia Toolkit 2 | £ 29.95 |
| Animations CD | £ 19.95 |
| AGA CD | £ T.B.A. |
| 24 Bits More CD | £ 19.95 |

For information or purchases (Credit Cards Welcome) please contact us on the above number.

1.13 Multimedia Toolkit

Multimedia Toolkit

Over 10,000 files for the Amiga and IBM PC

CONTENTS:-

500 Original 24 Bit Images with Ham8 & Ham Int. Versions

1308 Colour Clip Art

2139 Mono Clip Art

93 Scaleable Clips

195 Standard Fonts

120 Coloured Fonts

107 Adobe Fonts

80 Postscript Fonts

79 Compugraphic Fonts

750 Music Modules

2300 Samples

& Utilities to view and listen to files.

For use in Paint Packages, Desktop Publishing, Desktop Video, Games Writing, Multimedia Presentations and almost any Graphical or Musical application.

1.14 Network CD

Network CD

At last a low cost solution to networking a CD32 or CDTV to another Amiga. With the introduction of Network CD by Weird Science it is now possible to set up a Sernet link between the CD32 and an Amiga or a Parnet link between the CDTV and an Amiga. The CD is configured to provide a Workbench environment allowing the transfer of data from CD's to a master machine. The automatic reset feature has been disabled allowing the user to change the CD in the either the CDTV or the CD32, providing access to the vast range of data available on the CD market.

The CD on boot up auto configures to the correct operating system and in

addition provides communications software in the form of Term, Twin Express and NComm. Also included are a couple of CLI only high speed transfer programs capable of a baud rate of 115,200. In all over 36,000 files are included on the CD. To add extra value we have included the following: PD PhotoCD software with GUI for ease of use, the latest batch of Fredd Fish and Amos PD disks (Fred Fish 801 - 975 & Amos PD 478 - 603), 74 Utility disks, approximately 500 images in 256 colours and a whole host more.

To accompany the CD we have also manufactured a cable and interface to join the AUX (keyboard) port on the CD32 to the serial port on and Amiga. This includes a keyboard pass through to enable the use of keyboards with the CD32. The cable is over a meter in length and enables the CD32 to act as a disk drive on a normal Amiga 500, 1500, 2000, 3000, 1200, 4000. CDTV requires a Parnet cable to utilise the faster Parnet networking software. We can also supply Parnet cables or Null modem cables. All of our cables come with software on floppy to configure the master Amiga and enable a fast setup.

Prices for these products are:-

Network CD £ 14.99 Sernet (CD32) Cable £ 19.95 Parnet Cable £ 9.99

The CD32 gets serious with Network CD

1.15 Amos PD CD

Amos PD Compact Disc

The Official Amos PD Library Compact Disc

Details:

Amos, Amos Pro and Easy Amos have been available for many years and have long been recognised as being an easy access to programming the Amiga, with features beyond all but the seasoned programmer.

The publisher, Europress have sold thousands of copies. The major Amiga magazines have given away tens of thousands of copies on cover disks. Now at last Weird Science is pleased to announce the most comprehensive collection in the world to date of source code for Amos programmers. In co-operation with the Official Amos PD Library we have placed the entire library on CD, made it accessible with Workbench and networking tools and wrapped the whole package up attractively for only £ 19.95.

Contents:

Every Disk in the Amos PD Library (to 621)
 First 6 issues of Totally Amos Disk Magazine
 Workbench 1.3, 2.1, 3.0
 Sernet, Parnet and Twin Express

Statistics:

34600 Files
 5500 Directories
 565 megabytes (= 650 floppies)

1600+ Amos Source Code files
100 Sprite Banks
250 CText Banks
350 Music Banks
800 Samples
Extensions

And a whole host more

1.16 Clip Art CD

The latest additions to Weird Science CD Rom collections have arrived. As a follow up to Network CD, which gives a Workbench and Networking tools to join a CDTV or CD32 to another Amiga, we have produced the first three titles in a series of Data CD Roms for both the Amiga and the IBM PC. Each CD is non-bootable aimed at a specific subject and each has between 500 and 650 megs of data stored in easy to access directories sorted by format.

Clip Art CD

The most comprehensive collection of Clip Art ever for the Amiga range of the coputers. In total over 26,000 files. The following formats are catered for, B&W Iff bitmaps, coloured Iff bitmaps, Proclips, EPS, Pagesetter, Pagestream, IMG, Corel Draw and coloured brushes for use in Deluxe Paint etc. This CD along with others is also PC compatible.

Fonts CD

A complete CD dedicated to Fonts for the Amiga range of computers. Also PC compatible. The following formats are catered for, Adobe, CG Fonts, Coloured, Postscript, Prodraw, IFF, PCX, Pagestream, Truetype, Calamus and GDOS. Adding up to the most complete CD of Fonts for the Amiga ever. In total over 18,000 files in 900 directories.

Sounds Terrific (Double CD)

A double CD pack containing over 1.2 Gigabytes of musical and sounds data for the Amiga and IBM PC compatible computers. The contents include Modules, Sonix Scores, Midi Files, Samples in RAW, IFF, WAV & VOC formats and utilities for both the Amiga and the PC. The utilities even give access to all the samples on both the PC and Amiga, although they may have originated on the other platform. This all adds up to the most complete collection of sounds on any platform and will form a vital part of any musicians CD collection.

Clip Art and Fonts are £ 9.99 each and Sounds Terrific is £ 19.95

1.17 Weird Science Cables

Sernet Cable

This joins the CD32 to an Amiga. It includes a keyboard pass through to allow the connection of a keyboard. The cable connects to the AUX port of the CD32 and the Serial port of the Amiga. The cable includes the necessary interface to convert the signals to allow the two machines to communicate. The cable will also emulate a null modem lead allowing the transfer of data with comms packages as well as the Sernet software.

Parnet Cable

This joins the parallel ports of two Amigas together to allow the use of the Parnet networking software. This software will control the connection between the two machines and allow the transfer of data between the two Amigas. This will also connect a CDTV to an Amiga.

Null Modem Cable

This cable joins the Serial ports of two Amigas together. Data can then be exchanged between the two machines. It is also possible to connect an Amiga to a PC in the way. Twin Express can then be run on both machines to effect the transfer.

1.18 Also available from Weird Science

Weird Science also supply many other quality products.....

Aminet 3 & 4

Aminet is the World's largest Amiga Public Domain collection. Up to 10,000 users access the vast software collection daily and countless programmers publish initially via Aminet. In the last two years since it's inception the Aminet has grown to a size around 3000 disks equivalent. Until now, access to Aminet was restricted to Inetrnation network users.

Aminet 3 consists of about 1.1 Gigabytes of software in 3300 archives. Whether applications, games, utilities, network software, or programming languages - the Aminet CD offers an almost inexhaustible reservoir of top-value PD software. User-freindly help programs make the Aminet CD a pleasure to access.

CONTENTS OF AMINET 3 :-

1800 Applications, 200 Games, 500 Songs, 350 Demos, 250 Pictures, 80 Animations.

CONTENTS OF AMINET 4 :-

Aminet 4 conatins more of the same but far more up to date.

Meeting Pearls

Meeting Pearls is the first CD to be published within the concept of 'Sharecompilation' and includes ca. 600MB of top quality freeware. Most programmes are already installed or are easily installable on the a hard drive via a comfortable script. The following programmes (amongst many

others) are included: Pastex (latest version including 600dpi and Fax fonts), NetBSD (archived), more than 100 top quality fractals, photographs of many Amiga personalities, several hundred installed programmes etc.

LSD CD 1

This compendium contains over 600 MB of Top Quality Public Domain Software covering dozens of different categories. Included are the LSD Legal Tools collection to disk 149, loads of AGA pictures and Animations, Music Modules, Games, Utilities etc. The list is endless.

LSD CD 2

As per LSD CD1 but completely new material and available from February 1995.

1.19 New titles available from Werid Science

As at 1st November 1994 the contents of the new CD titles is still top secret. We could tell you, but then we would have to kill you. Needless to say that they will contain the very best available software in the respective fields.

Contact us for more information.

Okay we will tell you a bit about Multimedia Toolkit 2.

It is a Double CD set, (yes that means 2 CDs.)

It contains the latest commercial version of Octamed 5

It also contains more Imagine objects than you can wave a stick at.

Plus the usual 24 bit images, but with a more raytrace and video slant, ie. textures and backgrounds.

Of course there will also be modules and samples to back up Octamed.

Thats enough for now.

1.20 "

Weird Science now carry a wide range of Video CD titles for the CD32 with FMV Mpeg cartridge. Phone for a list of titles available.

1.21 "

Now available from Weird Science The Zappo CD Rom Drive for the Amiga 1200. This drive adds CD capability and CD32 compatibility to the Amiga 1200. It is attached to the 1200 via the PCMCIA slot and so neither invalidates your warranty nor prevents more add ons in the trap door slot under the computer. This drive is double speed and supports Photo CD.

Weird Science present this drive at only £ 199.99 including the Assassins CD which includes hundreds of games for the 1200 and Zappo drive. This represents the ultimate entertainment pack for the Amiga 1200 and is available only from Weird Science.
